



bp ultimate com tecnologia ACTIVE

2024



RALLY RAID PORTUGAL

ALENTEJO ▀ RIBATEJO ▀ EXTREMADURA

BRIEFING STAGE 4

Saturday, April 6th – Stage 4

One Lunch Box per rider is available in the Catering Room, in the Bivouac from 05:00.

Please note that the time of the Rally is Portuguese time, but usually the electronic equipment changes the time automatically!

The Junta de Extremadura, the Diputacion de Badajoz and the MCV (Motor Club de Villafranca de los Barros) welcome the competitors and helpers of the BP Ultimate Rally Raid Portugal, wishing them all a great time.

Description of SS5

The start of the SS takes place in an artificial area and a large crowd is expected.

The first 20km are very fast on roads with very good surfaces.

From km 54 to 63, the route goes around a dam, there are lots of bridges, you should avoid cuts, they can be very damaging.

Two last-minute changes, already included in the ERTF Road Book and distributed with the rollers tomorrow morning, concern only the increase in distances in two DZ/FZ zones.

Marking:

For safety reasons, the side roads will be cut off, depending on visibility, about 100 or 200m from the junctions, thus avoiding, in the event of a mistake, making long distances in the opposite direction, with plastic tape and the placement of a yellow sign with a black X, indicating that this is the wrong way.

Danger signs, a triangle with an exclamation mark, will also be placed in danger zones 3 and one or two other places where necessary, reinforced with red and white plastic tape.

Every 5km, blue plastic tape will be placed on the right-hand side of the route to confirm the route.

Signs with yellow signs and black arrows will be placed at the public areas, indicating the route to follow, a procedure that is repeated at the asphalt intersections, of which there are quite a few.

Markings will also be placed at junctions where, if there is a mistake, the route could be resumed at another location.

The aim of all this is to ensure the safety of riders and the public!